Lucy



Alignment : Chaotic Evil Race : Diclonius Class : Diclonius

1. Mollecular Reconstruction - Heals herself or another target for 30HP , this will heal even unhealable wounds . Shield

2. Vector Frequency 1 - the target takes 2x unstopable damage from Lucys next Vector Frequency . Lucy must target the target of this ability when she next attacks . Shield

\*If Lucy touches a Human Male with this Vector he changes his race into Diclonius and is no longer a Human.

*a harmless frequency in which the Dicloniuses invisible arms pass through objects with no effect, she can however later materialise the same arms with Frequency 2 and deal great damage while inside the targets body ,*

3. Vector Frequency 2 - deals 30 damage to up to 2 targets and you may Grapple them or absorbs 30 damage from all sources . The arms are always invisible , in Vector 2, so the attack can not be targeted for Dodging / Blocking unless the target can see Invisible beings . Hits Flying . Melee/Shield

*The Diclonius arms are still invisible but solidify and are able to harm enemies with attacks*

4. Vector Jump - Lucy pushes herself of the ground with her Vector hands , gaining Flying for this and the next Turn . Shield

5. Vector Frequency 3 - - Lucy must be at 70 or less HP when she uses this ability , Hits First dealing 40 damage to up to 3 targets . This attack is always invisible , and can not be Dodged/Blocked unless the target can see invisible beings . Hits Flying . Melee

*The Diclonius arms are still invisible but move at such speed that they can cut through buildings as if a giant titanium blade*

6. Full Power - Enters Full Power Mode , must be damaged and must be Round 2 , she uses abilities listed below , and takes 20 damage at the end of each Turn from her own power as her body begins to melt. Mode

7. Diclonius Weakness - if Lucy is targeted with a physical attack and takes 40+ damage roll a 1d6 on a ,1, or ,2, her horn breaks and Lucy can not use Vector abilities untill she uses Mollecular Reconstruction (which regenerates her horn) or turns into Full Power mode. Passive

 *Full Power Mode*

1. Vector Frequency 4 - - a giant arm the size of an island , when striking into an enemy it detonates , dealing 60 damage to all characters (including Lucy) . Ranged

*The Diclonius arms grow to giant city size , and are finally visible , the strike is so strong it makes an explosive wave of force equal in power to nuclear fusion*

2. Mollecular Reconstruction - Heals herself or another target for 30HP , this will heal even unhealable wounds . Shield

3. Vector Jump - Lucy pushes herself of the ground with her Vector hands , gaining Flying for this and the next Turn . Shield

4. Vector Rage - Deals 30 damage to all enemies , this attack is Invisible , unless enemies can see Invisible targets . Hits Flying . Melee

Ulti : Worldwide Vector, Only in Full Power 1+4+2 , Lucys arms are as large as continents and can encompass the entire world , these attacks can not be Dodged/Ignored or Blocked/Negated deals 100 damage to any target , each Turn after this one keep using this 100 damage unstopable attack , you take 20 damage after the 2nd attack and afterwards. Ranged